You may have experienced an escape room, but do you have what it takes to design one?

During Miner Immersion, your team will collaborate to build an escape room for another team to solve! The different talents and skills of your teammates will determine what puzzles you make and will keep your games authentic, fresh, innovative, and fun!

You will have to depend on one another's strengths and will realize the essential nature of working together toward your common goal.

**THE RULES**

1. Each escape room must contain at least two puzzles that are mathematical in nature.
2. Each escape room must contain at least two puzzles that are language-based.
3. Each escape room must contain at least two puzzles that are solved with information about Missouri S&T.
4. Each escape room must contain at least two puzzles that are do not fit in any of the above three categories.
5. Each escape room puzzle must be a high-quality finished product.
6. All puzzles must contribute to the overall theme of the escape room.
7. The overall escape room must be solvable in less than 40 minutes or you will be penalized.
8. The overall escape room must be challenging, taking the players as close to 40 minutes as possible.
9. When your team is acting as players, you must put forth effort. It is not an allowable strategy to purposely 'fail' to escape in order to hand the game masters the penalty mentioned above.

Get excited for this unique experience, but do not fret! Your guide will be there to assist your team!